

## Bring Your Own Device

**The Learning Process**

1. Gather and Make Sense
   1. Collect information from oral, visual, print, or electronic sources
      1. Information gathering – Web browser, Wikipedia, online form, access digital content (books, textbooks, virtual dissections, simulations, virtual tours, skype, videoconference, videos, documents, audio recordings, news media)
   2. Organizing/ Managing – One Note, Evernote, Mind Mapping Software, Calendar, Reminders, Pinterest
2. Produce to Demonstrate Understanding
   1. Produce presentations, videos, blogs, web pages, wiki, books, essays, infographics, comics, songs, audio, newsletter, photo essay, journal, scrapbook, map, story.
      1. [More Ideas](http://www.minds-in-bloom.com/2013/09/72-creative-ways-for-students-to-show.html)
      2. [Still More Ideas](http://choices4learning.com/articles/demonstrate_learning.pdf)
      3. [Alternatives to PowerPoint](http://www.customshow.com/best-powerpoint-alternatives-presentation-programs/)
   2. Tools include iMovie, Windows Movie Maker, Easel.ly for infographics, prezi, adobe voice, explain everything, educreations, and many more.
3. Communicate
   1. Present and Share your ideas to your teacher, class, or world. Upload content to Slideshare, YouTube, website, blog, etc.
   2. Use email, shared documents (google docs)
4. Reflect
   1. Use Three Ring as an electronic portfolio with reflections.